Guidance Notes for the Mercia MS 12 Car Championship

1. Only Events promoted by Mercia Clubs can be accepted into the Championship (R16.3.3).

2. Each event will be governed by the promoting Club & the MSA regulations laid out in their Yearbook (copies are available from your Motor Club) and online at www.msauk.org , Events to be run as "Navigational 12 Car Rallies" and this wording should be included in the event title (R7.1.7 and R16.3.1).

3. Only Members of Mercia Clubs will be eligible to score points in the Championship. It shall be up to individual event organisers to forward results, including a list of competitors, organisers and marshals, together with their Clubs, to the Championship Co-ordinator.

4. Competitors must Marshal (or Organise) on an event for their scores to count towards Championship points. Remember if you all leave it until the last round to marshal it won't run due to a lack of entries

5. Points System Scores are:

   1st = 15, 2nd = 13, 3rd = 11, 4th = 10, 5th = 9, 6th = 8, 7th = 7, 8th = 6, 9th = 5, 10th =4, 11th = 3, 12th = 2, Retire = 1

   Organiser = 15 points (one event only), Marshals = 8 points per event

   Best 8 of 11 scores count, or 10/8; 9/7; 8/6; 7/6; 6 or fewer - All count

6. Regulations: Please let Chris Valentine (secretary@rugbymotorclub.co.uk) have your Regulations, Entry Form and details of Start/finish venue, 4 weeks (at least) before the event to give people maximum chance to enter your event. This will allow them to be published on the Website.

7. Dave Oliver is the official route checker for the Mercian Road Rally and has also offered his services to the 12-car championship. If you would like your route checked over (we do recommend independent checking of clues) forward your clues to chairman@rugbymotorclub.co.uk (aim for 2 weeks before the event to give Dave time to check the route and you to make any corrections and print the clues out)

8. Invited clubs: Events are to be run on a Clubmans Permit, We can have upto 15 invited clubs on a Clubmans Permit Please make sure the following clubs are invited in your regs.

   - Mercia Motor Sports, (R.M.C.; W.D.M.C.; C&W.M.C.; J.A.M.C. & C.C.C.), Loughborough CC, Redditch &DMC, Wolverhampton &SSCC, Owen CC HRCR, Club Triumph. If anybody would like their club inviting please get in touch

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9. The route should be less than 60 miles (2hrs at 30mph) and be aimed to run between 8-10pm to fit in between people getting back from work and having results before last orders. Only smooth sealed surface roads (suitable for STD road cars) should be used. A little bit of mud over the tarmac or even grass growing through is ok, but they should not be so rough as to risk damage to Tyres, Sumps, Bodywork or Suspension of normal road cars at 30mph

10. Regularity sections are allowed on 12-cars (R10.4.6) but the Start & Finish locations must be given on the handouts (R10.4)

11. Trophy Fund: £10 from any profits on the event to be given to the Championship coordinator (Chris V) for trophies. Remaining monies should be handed over to the organising club, once permit/insurance costs have been covered

12. Marked Maps should be available to beginners for their first season, NB crews on marked maps will be classified behind those plotting the route

13. Seeding: is at the event organisers discretion, however crews with marked maps should run at the back.

14. Classes: Classification is on the experience of the navigator (however experienced navigators driving on 12-cars will be kept an eye on!)

    - Expert: Previously won a 12-Car, Won the Expert or Novice class in this series or finished 10th or higher overall in a Nat-B or higher status Road Rally

    - Novice: Neither Expert or Beginner, NB the series counts Novices at the start of the season, if you win an event you still score novice points for that season.

    - Beginners: Anybody who has previously finished less than 3 rallies or is under 16 years of age may run as a beginner for the rest of the season (Navigator Minimum age 12 years) NB. Beginners will be classified behind Expert & Novice crews in overall results

15. Copies off the Results (inc. Marshals names) should be sent to Chris Valentine (Series Coordinator) secretary@rugbymotorclub.co.uk to collate series scores

16. Code boards / Passage check: These should be on the Left hand Side of the road Facing the direction of travel of oncoming cars R11.3.1. they should be placed away from houses & in clear view not hidden round a corner or over a bridge, which could cause unspected braking and accidents. If you want to slow crews down used manned controls.

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Types of Navigation

Please keep it simple 12 Cars are novice events to encourage club members into rallying.

Please list all Controls & PC's on the handouts (the following is acceptable): **TC4 (grid ref) to TC6 (grid ref) via PCd, secret check, IRTC5 & PCe.** If you want to omit end points, Navigation must be spot on, or consider sealed envelopes or cut points so crews can continue if they don't find the control. Keep timing to 30mph, except for slower Neutral, Quiet or Transport sections.

Competitors always feel happier if they leave the start with a piece of paper in their hands. Give them something, if only, Time Card, Start time/exact location, Finish Location, a couple of re-joins and abbreviations.

Please remember all navigation must be based on what you can see/do on the OS map

- Herringbone - Max about 10 junctions or they get too difficult
- Junction Directions - SO= straight on, TR=turn right, etc
- Tulips - Keep them simple & clear
- Map References - STD 6 digit format please (via or avoid)
- Grid Squares - Entry/exit point boxes or 4 digit map ref's (via or avoid)
- Grid Lines - include all lines crossed (number, N&E or H&V)
- Junction colours - Max about 10 junctions (max 4x YYY in a row)
- Marked Maps - Keep them clear & OS 1:50000
- Map Tracings - Simple max 5 pieces with starts & ends
- Spot Heights - Max 10 points, (Via or Avoid)
- Other Features - Church, Pub, etc Explain clearly what you are doing

- Compass directions - N,S,E,W or Arrows
    - At Junctions
    - In & out of grid squares   Again explain clearly
- Clock faces - Analogue, Digital & Roman Numeral
    - At Junctions
    - In & out of grid squares
- London Map style. "dot to dot" of pre plotted numbered map ref's
- Story / narrative style - Turn left at post box, turn right at pub. Etc(as map)
- Other. If you want to try something else check with Chris Valentine & explain it clearly on the handout.

Finally we're all here to have fun, and we don't want novices getting lost and heading off in the wrong direction, it causes you PR problems!!